

Art Long Term Plan

2022-2023



YEAR 1	AUTUMN		SPRING		SUMMER	
	ARTISITC KNOWLEDGE (STUDYING NOTABLE ARTWORKS AND ARTISTS)					
	DIGITAL MEDIA					
	DRAWING					
	<ul style="list-style-type: none"> ▪ Experiment with a variety of media; pencils, rubbers, crayons, pastels, felt tips, charcoal, ballpoints, chalk. ▪ Control the types of marks made with the range of media. 		<p style="color: orange; margin: 0;">Lines and Marks</p> <ul style="list-style-type: none"> ▪ Name, match and draw lines/marks from observations. ▪ Invent new lines. ▪ Draw on different surfaces with a range of media. 	<p style="color: orange; margin: 0;">Form and Shape</p> <ul style="list-style-type: none"> ▪ Observe and draw shapes from observations. ▪ Draw shapes in between objects. ▪ Invent new shapes. 	<p style="color: orange; margin: 0;">Tone</p> <p style="margin: 0;">Investigate tone by drawing light/dark lines, light/dark patterns, light/dark shapes.</p>	<p style="color: orange; margin: 0;">Texture</p> <ul style="list-style-type: none"> ▪ Investigate textures by describing, naming, rubbing, copying.
	PAINTING		PRINTING		COLLAGE	
	<ul style="list-style-type: none"> ▪ Use a variety of tools and techniques including different brush sizes and types. ▪ Mix and match colours to artefacts and objects. ▪ Work on different scales. ▪ Experiment with tools and techniques e.g. layering, mixing media, scrapping through. ▪ Name different types of paint and their properties. <p style="color: orange; margin: 0;">Colour</p> <ul style="list-style-type: none"> ▪ Identify primary and secondary colours by name. ▪ Mix primary shades and tones. ▪ Mix secondary colours. <p style="color: orange; margin: 0;">Texture</p> <ul style="list-style-type: none"> ▪ Create textured paint by adding sand, plaster. 		<ul style="list-style-type: none"> ▪ Print with a range of hard and soft materials e.g. corks, pen barrels, sponge. ▪ Make simple marks on rollers and printing palettes. ▪ Take simple prints i.e. mono -printing. ▪ Roll printing ink over found objects to create patterns e.g. plastic mesh, stencils. ▪ Build repeating patterns and recognise pattern in the environment. ▪ Create simple printing blocks with press print. ▪ Design more repetitive patterns. <p style="color: orange; margin: 0;">Colour</p> <ul style="list-style-type: none"> ▪ Experiment with overprinting motifs and colour. <p style="color: orange; margin: 0;">Texture</p> <ul style="list-style-type: none"> • Make rubbings to collect textures and patterns. 		<ul style="list-style-type: none"> ▪ Create images from a variety of media e.g. photocopies material, fabric, crepe paper, magazines etc. ▪ Arrange and glue materials to different backgrounds. ▪ Sort and group materials for different purposes e.g. colour texture. ▪ Fold, crumple, tear and overlap papers. ▪ Work on different scales. <p style="color: orange; margin: 0;">Colour</p> <ul style="list-style-type: none"> ▪ Collect, sort, name match colours appropriate for an image. <p style="color: orange; margin: 0;">Shape</p> <ul style="list-style-type: none"> ▪ Create and arrange shapes appropriately. <p style="color: orange; margin: 0;">Texture</p> <ul style="list-style-type: none"> ▪ Create, select and use textured paper for an image. 	

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YEAR 2	AUTUMN	SPRING		SUMMER		
	ARTISITC KNOWLEDGE (STUDYING NOTABLE ARTWORKS AND ARTISTS)					
	DIGITAL MEDIA					
	DRAWING					
	<ul style="list-style-type: none"> ▪ Experiment with a variety of media; pencils, rubbers, crayons, pastels, felt tips, charcoal, ballpoints, chalk. ▪ Control the types of marks made with the range of media. 	<p>Lines and Marks</p> <ul style="list-style-type: none"> ▪ Name, match and draw lines/marks from observations. ▪ Invent new lines. ▪ Draw on different surfaces with a range of media. 	<p>Form and Shape</p> <ul style="list-style-type: none"> ▪ Observe and draw shapes from observations. ▪ Draw shapes in between objects. ▪ Invent new shapes. 	<p>Tone</p> <p>Investigate tone by drawing light/dark lines, light/dark patterns, light/dark shapes.</p>	<p>Texture</p> <ul style="list-style-type: none"> ▪ Investigate textures by describing, naming, rubbing, copying. 	
	3D SCULPTURE		TEXTILES		PAINTING	
<ul style="list-style-type: none"> ▪ Manipulate malleable materials in a variety of ways including rolling and kneading. ▪ Explore sculpture with a range of malleable media. ▪ Manipulate malleable materials for a purpose, e.g. pot, tile. ▪ Understand the safety and basic care of materials and tools. <p>Form</p> <ul style="list-style-type: none"> ▪ Experiment with constructing and joining recycled, natural and manmade materials. ▪ Use simple 2-D shapes to create a 3-D form. <p>Texture</p> <ul style="list-style-type: none"> ▪ Change the surface of a malleable material e.g. build a textured file. 		<ul style="list-style-type: none"> ▪ Match and sort fabrics and threads for colour, texture, length, size and shape. ▪ Change and modify threads and fabrics, knotting, fraying, fringing, pulling threads, twisting, plaiting. ▪ Cut and shape fabric using scissors/snips. ▪ Apply shapes with glue or by stitching. ▪ Apply decoration using beads, buttons, feathers etc. ▪ Create cords and plaits for decoration. <p>Colour</p> <ul style="list-style-type: none"> ▪ Apply colour with printing, dipping, fabric crayons. ▪ Create and use dyes i.e. onion skins, tea, coffee. <p>Texture</p> <p>Create fabrics by weaving materials i.e. grass through twigs.</p>		<ul style="list-style-type: none"> ▪ Print with a range of hard and soft materials e.g. corks, pen barrels, sponge. ▪ Make simple marks on rollers and printing palettes. ▪ Take simple prints i.e. mono –printing. ▪ Roll printing ink over found objects to create patterns e.g. plastic mesh, stencils. ▪ Build repeating patterns and recognise pattern in the environment. ▪ Create simple printing blocks with press print. ▪ Design more repetitive patterns. <p>Colour</p> <ul style="list-style-type: none"> ▪ Experiment with overprinting motifs and colour. <p>Texture</p> <ul style="list-style-type: none"> ▪ Make rubbings to collect textures and patterns. 		

Art Long Term Plan

YEAR 3/ 4	AUTUMN	SPRING		SUMMER		
	ARTISITC KNOWLEDGE (STUDYING NOTABLE ARTWORKS AND ARTISTS)					
	DIGITAL MEDIA					
	DRAWING					
	<ul style="list-style-type: none"> - Experiment with ways in which surface detail can be added to drawings. - Use journals to collect and record visual information from different sources. - Draw for a sustained period of time at an appropriate level. 	<p>Lines and Marks</p> <ul style="list-style-type: none"> - Make marks and lines with a wide range of drawing implements e.g. charcoal, pencil, crayon, chalk pastels, pens etc. - Experiment with different grades of pencil and other implements to create lines and marks. 	<p>Form and Shape</p> <ul style="list-style-type: none"> - Experiment with different grades of pencil and other implements to draw different forms and shapes. - Begin to show an awareness of objects having a third dimension. 	<p>Tone</p> <ul style="list-style-type: none"> - Experiment with different grades of pencil and other implements to achieve variations in tone. - Apply tone in a drawing in a simple way. 	<p>Texture</p> <ul style="list-style-type: none"> -Create textures with a wide range of drawing implements. -Apply a simple use of pattern and texture in a drawing. 	
	3D SCULPTURE		TEXTILES		DRAWING	
	<ul style="list-style-type: none"> ▪ Plan, design and make models from observation or imagination. ▪ Join clay adequately and construct a simple base for extending and modelling other shapes. ▪ Create surface patterns and textures in a malleable material. ▪ Use papier mache to create a simple 3D object. 		<ul style="list-style-type: none"> ▪ Use a variety of techniques, e.g. printing, dyeing, weaving and stitching to create different textural effects. ▪ Match the tool to the material. ▪ Develop skills in stitching, cutting and joining. ▪ Experiment with paste resist. 		<p>As described above.</p>	

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YEAR 4/5	AUTUMN	SPRING	SUMMER
	ARTISITC KNOWLEDGE (STUDYING NOTABLE ARTWORKS AND ARTISTS)		
	DIGITAL MEDIA		
	DRAWING		
	<ul style="list-style-type: none"> • Work from a variety of sources including observation, photographs and digital images. • Work in a sustained and independent way to create a detailed drawing. • Develop close observation skills using a variety of view finders. • Use a journal to collect and develop ideas. • Identify artists who have worked in a similar way to their own work. 	<p>Lines, Marks, Tone, Form and Texture</p> <ul style="list-style-type: none"> ▪ Use dry media to make different marks, lines, patterns and shapes within a drawing. ▪ Experiment with wet media to make different marks, lines, patterns, textures and shapes. ▪ Explore colour mixing and blending techniques with coloured pencils. ▪ Use different techniques for different purposes i.e. shading, hatching within their own work. ▪ Start to develop their own style using tonal contrast and mixed media. 	<p>Perspective and Composition</p> <ul style="list-style-type: none"> ▪ Begin to use simple perspective in their work using a single focal point and horizon. ▪ Begin to develop an awareness of composition, scale and proportion in their paintings e.g. foreground, middle ground and background. ▪ Show an awareness of how paintings are created i.e. Composition.
	3D SCULPTURE	TEXTILES	DRAWING
<ul style="list-style-type: none"> ▪ Shape, form, model and construct from observation or imagination. ▪ Use recycled, natural and man-made materials to create sculptures. ▪ Plan a sculpture through drawing and other preparatory work. ▪ Develop skills in using clay including slabs, coils, slips, etc. ▪ Produce intricate patterns and textures in a malleable media. 	<ul style="list-style-type: none"> ▪ Use fabrics to create 3D structures. ▪ Use different grades of threads and needles. ▪ Experiment with batik techniques. ▪ Experiment with a range of media to overlap and layer creating interesting colours and textures and effects. 	<ul style="list-style-type: none"> ▪ As above 	

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YEAR 6	AUTUMN	SPRING	SUMMER
	ARTISITC KNOWLEDGE (STUDYING NOTABLE ARTWORKS AND ARTISTS)		
	DIGITAL MEDIA		
	DRAWING		
	<ul style="list-style-type: none"> • Work from a variety of sources including observation, photographs and digital images. • Work in a sustained and independent way to create a detailed drawing. • Develop close observation skills using a variety of view finders. • Use a journal to collect and develop ideas. • Identify artists who have worked in a similar way to their own work. 	<p>Lines, Marks, Tone, Form and Texture</p> <ul style="list-style-type: none"> ▪ Use dry media to make different marks, lines, patterns and shapes within a drawing. ▪ Experiment with wet media to make different marks, lines, patterns, textures and shapes. ▪ Explore colour mixing and blending techniques with coloured pencils. ▪ Use different techniques for different purposes i.e. shading, hatching within their own work. ▪ Start to develop their own style using tonal contrast and mixed media. 	<p>Perspective and Composition</p> <ul style="list-style-type: none"> ▪ Begin to use simple perspective in their work using a single focal point and horizon. ▪ Begin to develop an awareness of composition, scale and proportion in their paintings e.g. foreground, middle ground and background. ▪ Show an awareness of how paintings are created i.e. Composition.
	PAINTING	PRINTING	COLLAGE
<ul style="list-style-type: none"> ▪ Develop a painting from a drawing. ▪ Carry out preliminary studies, trying out different media and materials and mixing appropriate colours. ▪ Create imaginative work from a variety of sources e.g. observational drawing, themes, poetry, music. <p>Colour</p> <ul style="list-style-type: none"> ▪ Mix and match colours to create atmosphere and light effects. ▪ Be able to identify and work with complementary and contrasting colours. 	<ul style="list-style-type: none"> ▪ Create printing blocks by simplifying an initial journal idea. ▪ Use relief or impressed method. ▪ Create prints with three overlays. ▪ Work into prints with a range of media e.g. pens, colour pens and paints. 	<ul style="list-style-type: none"> ▪ Add collage to a painted, printed or drawn background. ▪ Use a range of media to create collages. ▪ Use different techniques, colours and textures etc. when designing and making pieces of work. ▪ Use collage as a means of extending work from initial ideas. 	